



## Operationalizing Continuous Threat Exposure Management

# CTEM Implementation Roadmap

CTEM only works if you can execute. Most teams already have the tools, what's missing is a connected, accurate view of assets, exposures, and control coverage, along with a plan to close the right gaps in the right order. This roadmap turns CTEM from theory into action by using what you already have to deliver impact from day one.

### PHASE 1: INTEGRATE

- Establish a single, connected view across systems
- Connect to core systems (EDR, IAM, cloud, SaaS, CMDB)
- Pull asset and control telemetry through APIs — no agents or scans
- Begin real-time assessment of control health and coverage

**OUTCOME:** Unified asset inventory, live control data, and the foundation for exposure tracking.

### PHASE 2: BASELINE

- Define where you stand and where you fall short
- Identify orphaned assets, stale tooling, shadow IT, and toxic exposure chains
- Map compensating controls to top threats and critical assets
- Benchmark effectiveness across business units or subsidiaries

**OUTCOME:** Verified coverage baseline and exposure footprint, including pre/post M&A visibility.

### PHASE 3: OPERATIONALIZE

- Shift from activity to action
- Correlate vulnerabilities, misconfigurations, and threat intel into prioritized breach paths
- Launch focused remediation campaigns tied to business risk
- Route ownership, track closure, and measure progress

**OUTCOME:** Clear prioritization, faster fixes, and exposure reduction that's visible across teams.

### PHASE 4: EXPAND

- Scale across the business and bring stakeholders with you
- Align teams on a single data set, from SecOps to the board
- Track control improvements and exposure trends over time
- Report by business unit, geography, or framework (MITRE, NIST, CIS, ISO)

**OUTCOME:** Strategic visibility for executive reporting and program accountability.



**INTEGRATE**  
See everything



**BASELINE**  
Know what matters



**PRIORITIZE**  
Fix faster



**EXPAND**  
Prove progress